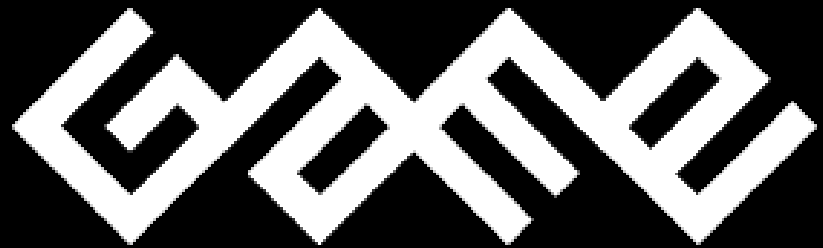


UPPSALA  
UNIVERSITET



DEPARTMENT OF GAME DESIGN  
CAMPUS GOTLAND

## Department of Game Design

# NEWSLETTER #6

2020-04-15

This is the sixth of six newsletters that are created for all staff and students active at the Department of Game Design, three issues per semester.

### From the Head of the Department

Spring is approaching and we are now in the middle of the semester. A semester that has thrown us lots of curve balls and new challenges that most of us are not used to handling. The corona virus is still a central part of this situation, but I am happy to see that our instructors have managed, in a very short period of time, to adjust to this situation. We will continue providing distance lectures throughout the semester and will also see what information is available before the semester ends in order to come up with a plan for the autumn.

However, it's not all bad news, we are happy to announce that Pernilla Persson will come back to our department as our new adjunct teacher in graphics.

### From the Director of Studies

*Did you apply for your courses next semester?*

Information has been saved here:

[www.speldesign.uu.se/students](http://www.speldesign.uu.se/students)

Apply before midnight tonight, April 15th!

### Be a Buddy!

Taking on the role of a Buddy means you will assist new students (Swedish and international) in feeling welcome to Visby and GAME. You will be the friendly peer they can turn to with queries and potential worries in the lead up to coming here, as well as at the start of the semester and for a short period of time afterwards. **Last day to apply: April 20th.**

For full details, selection criteria, with the link to the application, see email sent from [gamedesign@speldesign.uu.se](mailto:gamedesign@speldesign.uu.se) sent on April 15th. (And yes, look in your spam-folder...)

### From the Programme Coordinators

Programme Councils, where overall course evaluations are taken up for suggested changes for improvement in the quality of the education and structural as well as logistic and operational issues within the education are discussed. If you experience issues which you think should be raised in the Council, contact either the programme coordinator or one of the student representatives listed below. We highly value the participation and feedback we get from the student representatives: Thank You!

The next Bachelor Programme Council meeting will be held on May 13th, while the next Master programme Programme Council meeting will take place on May 6th.

#### Bachelor programme in Game Design

Programme Coordinator: Adam Mayes <[adam.mayes@speldesign.uu.se](mailto:adam.mayes@speldesign.uu.se)>

Programme Council Student Representatives:

Marika Ohlsson: [Marika.Olsson.0648@student.uu.se](mailto:Marika.Olsson.0648@student.uu.se)

Simon Ostman: [Simon.Ostman.6384@student.uu.se](mailto:Simon.Ostman.6384@student.uu.se)

Alex Andersson: [Alex.Andersson.3311@student.uu.se](mailto:Alex.Andersson.3311@student.uu.se)

Ronja Jakobsson: [Ronja.jakobsson.1496@student.uu.se](mailto:Ronja.jakobsson.1496@student.uu.se)

#### Bachelor programme in Game Design and Graphics

Programme Coordinator:

Steven Bachelder <[steven.bachelder@speldesign.uu.se](mailto:steven.bachelder@speldesign.uu.se)>

Programme Council Student Representatives:

To be announced...

#### Bachelor programme in Game Design and Programming

Programme Coordinator: Jerry Jonsson <[jerry.jonsson@speldesign.uu.se](mailto:jerry.jonsson@speldesign.uu.se)>

Programme Council Student Representatives:

David Naussed: [David.Naussed.5395@student.uu.se](mailto:David.Naussed.5395@student.uu.se)

Marina Kostrova: [marina.kostrova.5299@student.uu.se](mailto:marina.kostrova.5299@student.uu.se)

Filippo Crocchini: [Filippo.Crocchini.9762@student.uu.se](mailto:Filippo.Crocchini.9762@student.uu.se)

#### Bachelor programme in Game Design and Project Management

Programme Coordinator:

Mischa Hiessboeck <[michael.hiessboeck@speldesign.uu.se](mailto:michael.hiessboeck@speldesign.uu.se)>

Programme Council Student Representatives

Elias Faltin: [elias.faltin@gmail.com](mailto:elias.faltin@gmail.com)

Lina Femling: [Lina.Femling.8205@student.uu.se](mailto:Lina.Femling.8205@student.uu.se)

Sharon Kilili: [Sharon.kilili@gmail.com](mailto:Sharon.kilili@gmail.com)

Momin Chowdhury: [Mominmiah.Chowdhury.4432@student.uu.se](mailto:Mominmiah.Chowdhury.4432@student.uu.se)

Kiwi Backman: [Kiwi.Backman.9186@student.uu.se](mailto:Kiwi.Backman.9186@student.uu.se)

Casper Aspelin: [Casper.Aspelin.9392@student.uu.se](mailto:Casper.Aspelin.9392@student.uu.se)

#### Master programme in Game Design

Programme Coordinator: Doris Rusch <[doris.rusch@speldesign.uu.se](mailto:doris.rusch@speldesign.uu.se)>

Programme Council Student Representatives:

Emelie Rodin: [Emelie.Rodin.1657@student.uu.se](mailto:Emelie.Rodin.1657@student.uu.se)

Leo Thyberg: [Leo.Thyberg.1112@student.uu.se](mailto:Leo.Thyberg.1112@student.uu.se)

## From the Events Group

### The Gotland Game Conference 2020

Remember to sign your team up for the Gotland Game Conference replacement Jam on itch. The corona virus pandemic has sadly ruled out any local play testing, so let's make the best of a terrible situation by putting all games online and inviting everyone to play and vote from home!

<https://itch.io/jam/gotland-game-conference-2020>

## From the Games & Society Lab

The Games & Society Lab hosted a research seminar to discuss progress on "Allied Forces - The Art of Defense", an educational Life Action Role Playing Game, aimed to educate the support network of trans persons on how to be better allies and to make the life of trans persons better. The game is a collaboration between the Department of Game Design and the Department of Neuroscience at Uppsala University. It is being designed by Emelie van Rodin (Uppsala University) and Jori Pitkänen (University of Tampere). We were thrilled to have Sarah Lynne Bowman and Kjell Hedgard Hugaas as well as Josefin Westborg amongst the respondents in the research seminar, who provided invaluable feedback and thought-provoking questions.

## From the International Corner

Join the webinar on Study Abroad Opportunities for students at Uppsala University:

Friday 17 April 14:30-16:30 on Zoom

The central international officers will present information about the various study abroad activities that are available to you! They aim to let previous exchange students share their experiences and our officers will also give valuable tips on how to succeed with the application which opens on April 15-May 15 for exchange studies starting in the spring semester 2021. For details and the exact zoom-address, see here:

[www.campusgotland.uu.se/students/abroad/activities/](http://www.campusgotland.uu.se/students/abroad/activities/)

## Important Reminders

[Uppsala University's official information](#) and guidelines about the corona-virus comes directly from the [Public Health Agency of Sweden](#). Keep yourself informed there if you have been travelling or have any future travel plans.

If any updates about changes in the educational situation are made, they will be announced here when they are finalized: <https://www.uu.se/en/students/recommendations-on-coronavirus/>